



# OAKVILLE SYMPHONY YOUTH ORCHESTRA 2026 Audition Requirements

Musicians auditioning for the **Oakville Symphony Youth Orchestra** (senior orchestra only) are asked to prepare the following:

- **A solo or etude of your choice:** Please prepare approximately one minute of a polished, performance-ready solo piece or etude. Your solo need not be memorized.
- **An orchestral excerpt:** Of the musical examples below, please select **two** and prepare only the sections within the red brackets.
- **Scales:** Please prepare one major or minor scale, minimum three sharps or three flats. Scales should be memorized.

Good luck, and see you at the auditions on September 12th!

## Beethoven - Symphony No. 5 Mvt. II - Andante con moto

**Andante con moto**  $\text{♩} = 92$

*p dolce*

8 *p* *f* *p*

*p* *cresc.* *f* *p* *f* *p*

Viol. II

Bizet - Carmen Suite No. 1  
Les Toréadors

Nº 5. Les Toréadors.

(Introduction to Act I)

Allegro giocoso. (♩ = 116.)

The musical score is written for a piano and consists of ten staves. The key signature is two sharps (D major) and the time signature is 2/4. The tempo is marked 'Allegro giocoso' with a quarter note equal to 116 beats per minute. The score includes various dynamic markings such as *ff*, *p*, *pp cresc.*, *dim.*, *cresc.*, and *ff*. Performance instructions include 'divisi' and 'tr' (trills). There are several first endings marked with red brackets and letters: 'A' (first ending on the third staff), 'B' (first ending on the fourth staff), 'C 4' (first ending on the fifth staff), 'D' (first ending on the seventh staff), and 'E' (first ending on the tenth staff). The score features a variety of rhythmic patterns, including eighth notes, sixteenth notes, and triplets.

### IV. Jupiter, the Bringer of Jollity.

**Allegro giocoso.**

5 *f molto pesante*

12 *sempre stacc.*  
*p cresc. ff*

17

22 *fff* **I** *f*

188 18 19 1 *pp* **arco** *mf*

**Andante maestoso.** (♩ = ♩)

194 *mf* **Bassoon III.**

202

210

217 **IX** *f* *ff*

226

234 **X** **Tempo I.** (♩ = ♩) *p* *pp*